

NABA

NUOVA ACCADEMIA
DI BELLE ARTI

SUMMER COURSES

**Costume
design for
cinema**

3rd SESSION:
July 26th – August 5th 2022

COSTUME DESIGN FOR CINEMA

School: Nuova Accademia di Belle Arti

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Course Structure: 45 hours – 9 lesson days

ECTS: 3 ECTS credits*

*ECTS credits only awarded to university students or participants who are completing or have completed a university or academic study path

TITLE – AREA

Costume design for cinema (intermediate level)

COURSE TEACHER

Grazia Maria Colombini

COURSE DESCRIPTION

This course is dedicated to students who want to get an overview of the process of costume design for the performance industry, along with an understanding of the important role that costuming plays in character creation. During the first week, students will investigate the world of costumes by analysing and discussing images, videos, and readings to discover how historical factors, character personalities, proportion, colour, materials, and tailoring techniques play into the process. They will make several visits to tailors' shops, theatres, and costume archives. During the second week, students will work with into groups to design a portfolio of costumes for a live performance or a film. Depending on available time and participants' skills, it might also be possible to create a costume prototype.

COURSE OBJECTIVES

Students will work in group. Starting from a moodboard, each group should make a costume project for different forms of staging.

ADMISSION REQUIREMENTS

This course is intended for students with some background in that specific subject area and for students attending or having completed one or two years of their university studies in Art and Design who are keen on building upon this through hands-on training experience.

OUTPUT

Mandatory: final portfolio (one for each group) + sketchbook (one for each student) + the final prototype.

LIST OF MATERIALS AND TOOLS

Laptop (if possible with illustrator and Photoshop installed)

USB Key

Digital Camera

Sketchbook (a book of plain white pages – minimum size A4)

Pencils (HB – B)

Colouring tools you are familiar with

ATTENDANCE POLICY

Class attendance is required for successful completion of the course. Attendance will be taken every class period. Students should attend every lesson, and try to be in class at least 10 minutes before the beginning of class. On the last day of classes, instructors will issue a **Certificate of successful attendance only to all students who completed at least 80% of the course.**

COURSE POLICY

The Faculty of NABA takes Academic integrity seriously. Instances of academic dishonesty such as plagiarism won't be tolerated.

Mobile phones will be kept switched off all the time during class. Use of laptop during classes for personal purposes is forbidden.

TEACHING METHODS

Students are encouraged to work hard and helped to develop their ideas to the full, instilling a sense of purpose. Throughout the lessons students will be kept focused toward their goal, which is the final presentation, and excited by what they are doing.

Learning by doing: a mix of theoretical lessons, field trips and practical workshops.

TEACHER'S SHORT BIO

Grazia Maria Colombini

Born in Milan where she attended the Painting course at the Academy of Fine Arts of Brera. In 1990 she started her career by collaborating as a Costume Designer on various Film, Television Programs for the main Italian Broadcasters and Advertising Companies, as well as Theatre Plays, Art Video, Music Video and Fashion and Interior Design Magazines.

She designed costumes for over 40 feature films directed by some of the most renowned Italian film Directors. She received five nominations at Nastri d'Argento Awards, one nomination at David di Donatello Awards and two nominations at Ciak d'Oro Awards.

Since 2011 she is Costume Design Course Leader and Teacher at "Gian Maria Volontè Film School" in Rome.

Since 2013 she holds costume and styling workshop for "ASC Production and Costume Design Association". In 2018/19 she holds the "Costume Theatre" course at NABA, Milan

Grading

Total number of ECTS assigned for the successful completion of the course: **3 ECTS**

Grading Weights		Grading Scale
1. Attendance	30 %	Excellent = 90-100
2. Participation and Creative Process	40 %	Good = 80-89
3. Final work / Final presentation	30 %	Average = 70-79
		Below Average = 60-69
TOTAL	100 %	Poor = 59 or below

	Excellent 90 -100%	Good 80 – 89%	Average 70 – 79%	Below Average 60 – 69%	Poor Below 60%
Attendance (30%)	On time, perfect attendance	Seldom late: attended between 95% and 90 % of the course	Occasionally late: attended between 90 % and 85 % of the course	Occasionally late: attended between 85% and 80% of the course	Frequently late, attended less than 80% of the course: FAILED
Participation and Creative Process (40 %)	Demonstrates strong understanding of the topic & thorough, creative research	Shows good grasp of the topic & good research	Exhibits average comprehension of the topic & average research	Shows some awareness of the topic & below average awareness of research	Has shallow insight into the topic & poor grasp of research
Original Project (Final work/ Final presentation) (30%)	Exhibits exceptional analysis of concepts & production of original proposal	Exhibits exceptional analysis of concepts & production of original proposal	Exhibits average analysis of concepts & production of original proposal	Exhibits below average analysis of concepts & production of original proposal	Exhibits poor analysis of concepts & production of original proposal

Course Schedule*

1ST WEEK

Day	Time	Professor	h	Lesson-subject
Day 1 Tuesday				Welcome and Registration
				What is Costume Design. Role, skills and responsibilities of a costume designer
Day 2 Wednesday				Investigation on the differences between making costumes for cinema, theatre, ballet, opera, commercial.
				How to read analyze a script
Day 3 Thursday				script and character breakdown
				Visit to a costume production and rental house
Day 4 Friday				Historical research and documentation method
				Historical research and documentation on the character historical and social context

2ND WEEK

Day	Time	Professor	h	Lesson-subject
Day 5 Monday				Charachter creative interpretation and costume idea development Sketches 2D
Day 6 Tuesday				Charachter creative interpretation and costume idea development Sketches 2D
				Charachter creative interpretation and costume idea development Sketches 2D
Day 7 Wednesday				Visit to Rocchetti & Rocchetti House of professional wig making and special effect
				Choosing fabrics for the project Visit to textile shops for fabric sampling
Day 8 Thursday				Developing the making of the costume in details (hair and make-up, accessorize)
				Developing the making of the costume in details
Day 9 Friday				Creation of a portfolio for the presentation of the costume design idea
				Creation of a porfolio for the presentation of the costume design idea
				Final Presentation

*The school reserves the right to:

- amend or cancel courses, change course location or substitute course leaders, professors, guests, visits location.
- make any changes that in our absolute discretion we consider necessary or appropriate for reasons of operational efficiency or due to any other circumstances that are beyond our control.